



City of Chino present...

# Halloween Spooktacular Booth Application



Monday, October 31, 2022  
4:00-9:00 p.m.  
Ruben S. Ayala Park  
14225 Central Avenue

Name of Organization: \_\_\_\_\_

Please Check One: Profit \_\_\_\_\_ Non-Profit \_\_\_\_\_ Non-Profit ID# \_\_\_\_\_

Name of Contact Person: \_\_\_\_\_ Title: \_\_\_\_\_

Address: \_\_\_\_\_ City: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone: \_\_\_\_\_ Alt. Phone: \_\_\_\_\_ E-mail: \_\_\_\_\_

**Please check the appropriate box reflecting your booth:**

Game Booth       Craft Booth       Trunk or Treat

Please list booth information, including type of game, craft, information, and prizes to be distributed:

\_\_\_\_\_

Please provide a brief introduction/biography about your entry/organization:

\_\_\_\_\_

- Application deadline is **Friday, October 14**. Applications will be accepted on a first-come, first-served basis.
- A mandatory meeting for all booth applicants will be held on **Wednesday, October 19, at 6:00 p.m.**
- City will provide a limited amount of prizes. Applicant is expected to provide the remaining prizes, treats, or giveaways.
- Booth set-up may begin at 2:00 p.m. Booths must be set-up and ready by 3:30 p.m. **Vehicles must be out of the event area by 3:00 p.m.**
- Trunk or Treat vehicles need to be parked for the entire event. **For the safety of the participants, vehicles will not be allowed to enter/exit until City staff determines it to be safe.**
- A 10' X 10' space will be provided. **Applicant is responsible for tables, chairs, canopy with weights/stakes, etc.**
- **Power generators will not be allowed.**
- **Selling retail items at booths are not allowed.**

**Application Information**

Submit to:

Email:	Caguirre@cityofchino.org	Fax: 909.334.3717
Delivery/mail:	Carolyn Owens Community Center • 13201 Central Avenue • Chino, CA 91710	
	Attn: Cristina Aguirre, Community Services Coordinator	

For more information, please contact:  
Cristina Aguirre, Community Services Coordinator, at **909.334.3324** or **Caguirre@cityofchino.org**.